

# 2012 Big Buck World Championship

## Rules and Regulations

### General Contest Rules

The World Championship will be a one trek (5 sites + 1 bonus), head-to-head, double-elimination shootout. The Championship match (*only the Championship match*) within the World Championship will be a three trek (15 sites + 3 bonus), head-to-head shootout.

There will be 64 players participating in the Championship. Players will be seeded in the 64 person bracket by their qualifying rank. The top 4 players (first from each region) will be ranked 1<sup>st</sup> - 4<sup>th</sup> in the bracket. To determine which regional winner is ranked 1<sup>st</sup>, we will compare the high scores from the qualifying tournament. The regional winner with the highest score will get the first seed and so on. We will do the same with each of the top 48 players. The remaining 16 spots will be filled in order of the National Wild Card Leaderboard.

The World Championship will be held at the Altman Building in New York, NY on November 10<sup>th</sup>. The doors will open at 12:00PM and the tournament will start at 1:00PM. The tournament will end around 7:00PM and will be followed by a trophy presentation.

Since the World Championship is a double elimination tournament, once a player loses in the Winner's Bracket, he will move to the Reload Bracket and will have one more chance. Once a player loses in the Reload Bracket he is out of the tournament.

The championship match will be the winner of the winner's bracket and the winner of the reload bracket. If the winner's bracket player wins the championship match, then that player becomes the World Champion. If the reload bracket's player wins the match, then they must play one more match, since both players would then only have one loss. The winner of that second match would become the World Champion.

The registration process for the World Championship will begin when the doors open at 12:00PM and will close 15 minutes before the start of the event. During this time players will need to present a valid photo ID. All players must have a valid photo ID.

Each match will only take about 5 minutes so the players are encouraged to stay close. If a player is unusually late to his/her match, that match will be forfeited and the opposing player will advance to the next round. We will do everything in our power to locate the person before the match is forfeited.

At the beginning of each match, the higher ranking player will choose which gun he would like to use. The other player will choose the first site. The site selection will alternate between the players, starting with the lower ranking player.

The animals for each round will be predetermined. Each round will have a mix of different animals from different treks. In each round, the animals and sites will be the same for each player. They will change with each round. This is set up to be the same style as National Tournament Play. However, the versions of sites are random so you may or may not get the same version (site map) if you play them in the same order.

At the end of the trek (5 sites + 1 bonus), the player with the higher score will move onto the next round. In the event of a tie, those players will immediately play the round over in a head-to-head shootout. The players will keep the same guns and the player with the green gun will select the first site.

Fair play is essential to the success of this tournament. During the course of a match, there will be certain unfair acts that the referee will be looking for. Those include, but are not limited to:

- A player will not be allowed to touch another player or that player's gun.
- A player must not interfere with another player's line of vision with his gun, body, or anything else.
- Players must stay a safe distance away from the screen in order to stay out of the other players line of vision.

- Referees will be on hand to point this out.
- If a player shoots a cow or doe, he must not in any way interfere with the player that is still in by physically or verbally abusing him/her. The player that shoots a cow must get out of the way and the other player can move up as close to the screen as he/she would like.

If any of these rules are broken, or any other unsportsmanlike act is performed, that player will be verbally warned. The second time that player breaks a rule, he/she will be kicked out of the tournament. The contest judges' decision will be final in all instances.

If during any match the game resets, loses power or malfunctions in any way, any results from that match will not count and the match will be played again from the beginning.

## **Eligibility**

No employees (past or present) or immediate family members of employees of Play Mechanix™, Inc., Raw Thrills™, Inc., or Betson Enterprises may participate. The contest judges reserve the right to disqualify or refuse entrance to any participant for any reason including, but not limited to, unsportsmanlike conduct, cheating, or unfair play. All contest judges' rulings shall be final.

All participants must be at least 18 years old.

Play Mechanix™ adheres to any State and/or Federal Laws that prohibit participation in such contests.

A valid photo ID will be required to participate in the World Championship. The name on the player's ID must match the name of the player that qualified for the World Championship. If a player is caught using another player's ID or is suspected of any other form of cheating, all suspected players will be disqualified and asked to leave the event.

## **Notification and Prize Redemption**

On the day of the World Championship, players will be asked to present a valid photo ID. The name on the ID must match the name of the person that qualified for the World Championship. If you cannot present a valid photo ID or if the name on the ID does not match the name that Play Mechanix™ has on file, then you will not be able to participate in the tournament.

Transportation, lodging, and any other expense that a player may incur while attending any of the Big Buck World Championship events will be paid for by the player. Play Mechanix™, Raw Thrills™, or Betson Enterprises will not be held responsible for the player's travel. Participants agree to release and hold harmless the aforementioned companies from any loss, harm or damage that may happen to the player or to the player's property during travel to or from the tournaments or during the activity of the tournaments.

To claim cash prizes for the World Championship, the player will need to complete the claim form and 1099 form that can be found at [www.bigbuckhunter.com](http://www.bigbuckhunter.com) under the "Winner's Circle." The player must also submit a clear copy of a photo ID and a copy of a Social Security Card or an official document containing the player's Social Security Number. *\*NOTE - Players that have previously claimed prizes and have a 1099 form, a copy of a photo ID, and a copy of a Social Security Card on file only need to submit the claim form.* The player can fax or mail that claim form and other information to the location specified. Once the prize is claimed, please allow 4-6 weeks for delivery. No cash prizes will be delivered at the World Championship.

## **Video/Audio Image Release**

A photographer and videographer will be on hand during the event. He/she will be taking pictures, video, and audio of the players and the audience. By signing the Registration Form, you agree to release all video, audio, and digital images for Play Mechanix™, Inc., Raw Thrills™, Inc., and/or Betson Enterprises to use on websites, press releases, brochures, publications, posters, and any other form of promotion or advertising. Your original images will not be materially altered in any way. You waive the right to inspect or approve the finished images and/or any

material that is printed with your images..

For questions about the rules, please contact [dsnipes@playmechanix.com](mailto:dsnipes@playmechanix.com) or see an event leader.